**Girls / Boys Basketball**

# GENERAL RULES

***Current rules as for NSW Basketball (FIBA), except where stated otherwise below. Any modifications listed here are the rules of the game at Lansdowne Zone matches, any rules not listed automatically default to FIBA rules.***

1. Each team to have a minimum of 4 and a maximum of 10 players.
2. A game cannot commence unless a team has at least 4 players on the court.
3. A team with less than 4 players must forfeit the game.
4. Teams should wear numbered shirts or singlets. The wearing of watches, necklaces or other items of

 jewellery is prohibited.

1. Each team is to provide a scorer and a timekeeper. Teachers from both schools should referee half the court

 each.

# DURATION

1. Each team is entitled to a 5 minute warm-up time before the game commences.
2. The game is to be of 30 minutes duration ( 2 x 15 minute halves )
3. There will be a 5 minute break at half time.
4. A team is permitted 1 time-out each half. The time-out will be no longer than 1 minute duration.
5. Except during the last minute of the game, or during any official time-out calls, the clock will not stop.
6. During the last minute of the game the clock will stop for:-
* a ball going out of bounds
* penalty shots
* throw-ins due to infringements
* injuries

# RULE MODIFICATIONS

1. The rules of Basketball Australia shall apply, except where modified below. Referees are to use their

 discretion with penalties but must be consistent. Discretion to be based on the ability level of the teams on

 the day.

1. No 3 point baskets.
2. No static zone defence.
3. All players to participate in the game unless injured.
4. A bonus free-throw rule shall apply after 7 team fouls. ( 2 shot bonus )
5. Free throws to be taken from a point midway between the normal free throw line and the front of the circle.
6. A foul must be called for any illegal body contact.
7. Fouls occurring in the final round, semi finals or grand final shall incur a free throw (worth 1 point) if the

foul was played on a person who scored a 2 point shot. This effectively means the shot was scored

regardless of the foul and the bonus is to free throw which gains an extra point for the shot if successful.

1. 5 personal fouls will result in the player being removed from the game.
2. A size 5 ball is to be used for all games.
3. A mercy rule exists whereby coaches can make 1 of 3 choices, those being:
	1. Cease the game if a 10 basket(20 pt) differential has been reached, or
	2. Stop scoring but have the game continue if a 20pt differential has been reached, or
	3. Continue playing and scoring with the understanding that a maximum of 10 baskets (20 pts) will be

 recorded for result purposes.

**A reminder that the Code of Conduct also applies to coaches and not just to players and spectators. Coaches should not be refereeing from the sideline and should always be setting a positive example to their team or teams. Code of Conduct breaches may result in games being stopped and warnings issued (to students, coaches or spectators) by the referee/umpire. If continued breaches occur, games should be stopped completely.**